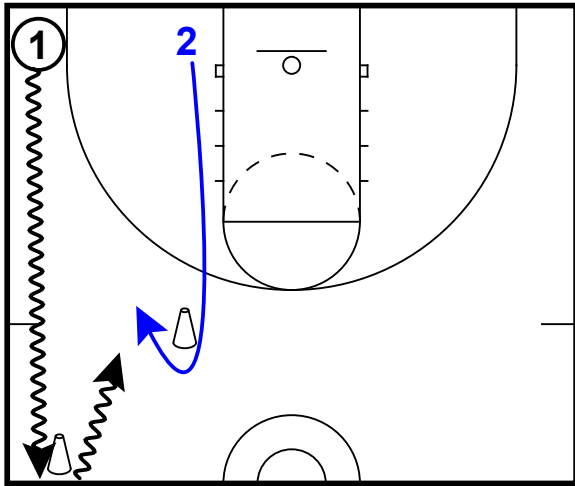


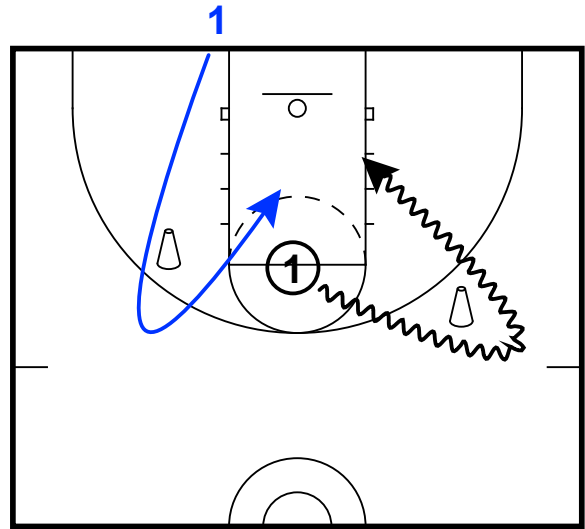
# Hoops Companion - Finishing Series

## Cleveland 1v1 Series



**Cleveland**

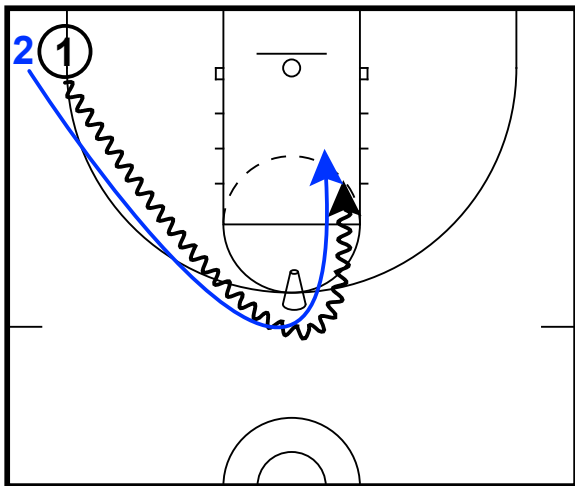
1 dribbles to half-court, goes around cone, and comes back and attacks basket.  
 2 sprints around cone and plays defense.  
 1-on-1.



**Run Through 1v1**

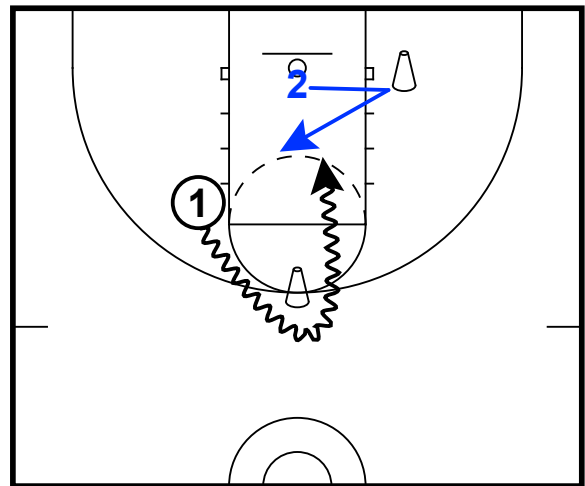
1 dribbles around cone.  
 Defense runs around cone.  
 Defense tries to run through and get a strip.

**543**



**Hostage 1v1**

Offense dribbles around cone and defense bodies him up.  
 Offense tries to initiate contact and get defender on hip.

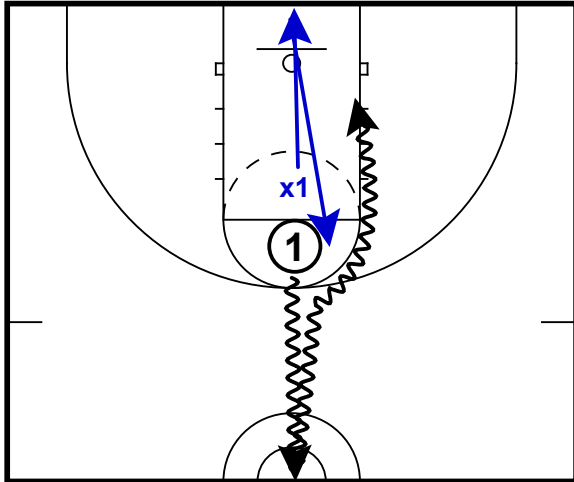


**Paint 1v1**

1 dribbles around cone.  
 2 touches cone and then comes back.

# Hoops Companion - Finishing Series

## Cleveland 1v1 Series

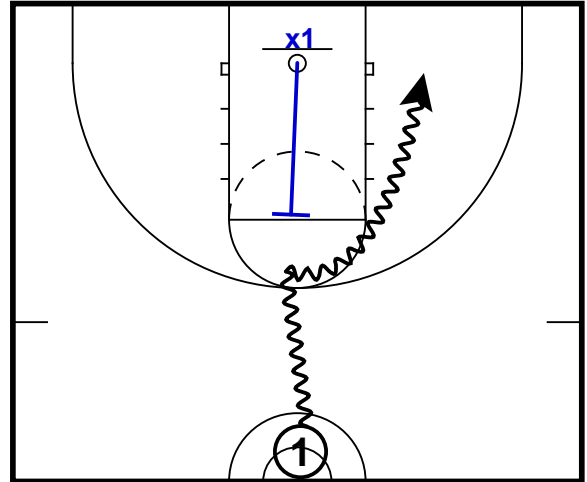


### **Wildcat 1v1**

Drill starts when 1 takes off.

1 dribbles to half-court, x1 sprints to baseline.

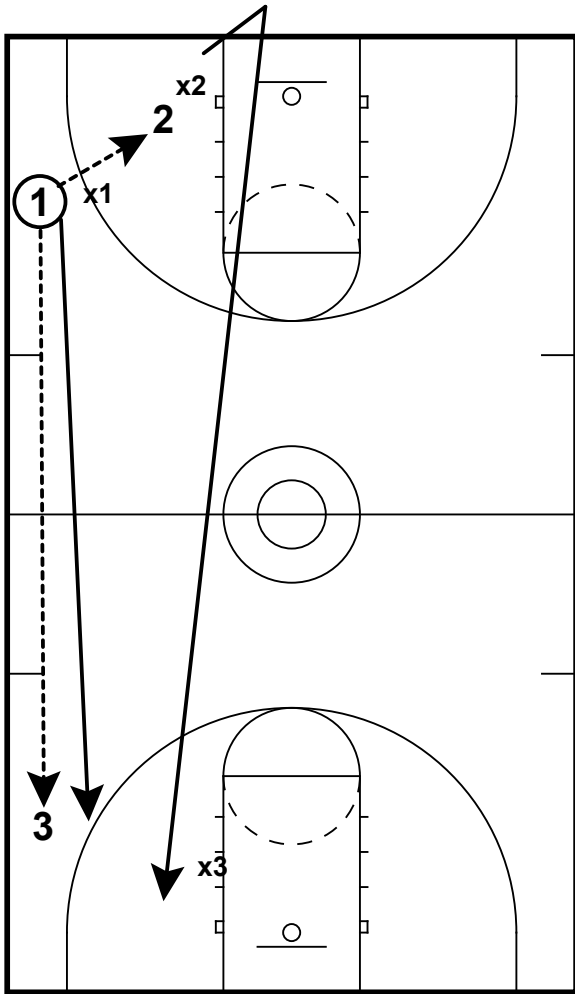
x1 closes out and defends while 1 attacks the rim.



x1 closes out and tries to contain dribble while 1 looks to attack basket.

# Hoops Companion - Finishing Series

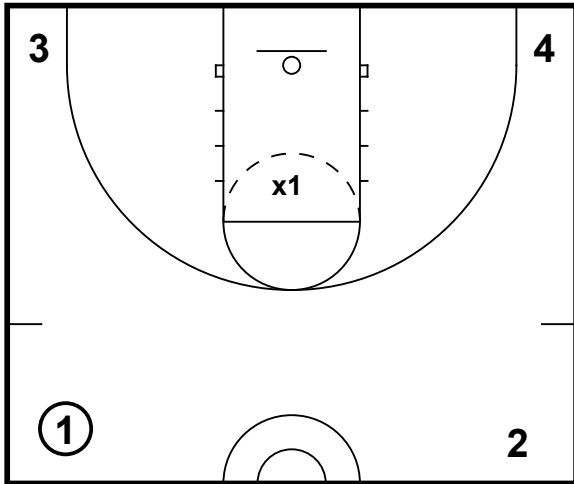
## Full Court Feed the Post



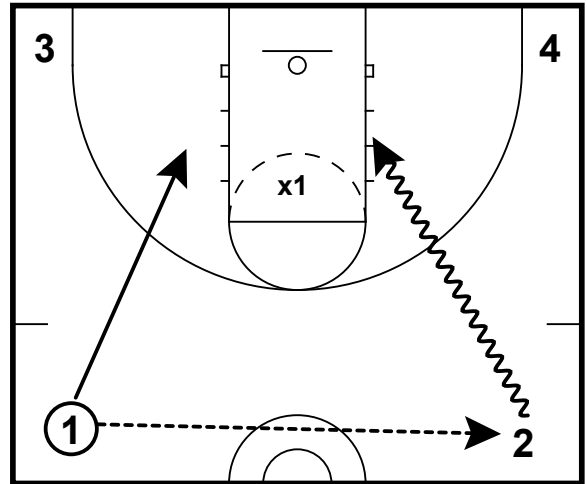
1 enters the ball into 2. 2 and x2 play 1-on-1 in the post.  
 x2 gets the rebound and outlets to 1.  
 x2 sprints the floor and 1 passes ahead to defend the entry.  
 Drill continues in that pattern.

# Hoops Companion - Finishing Series

## Half Court 2-on-1



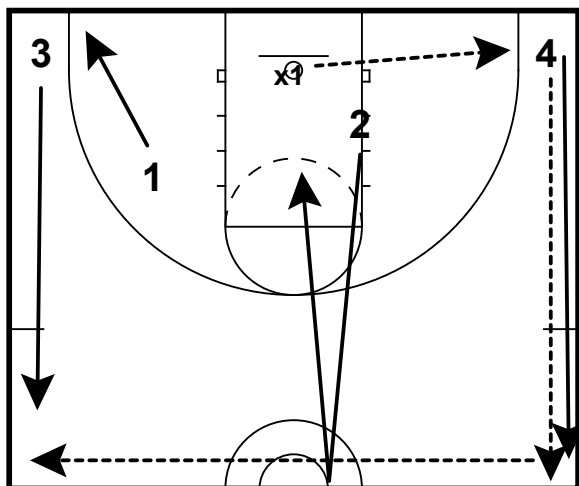
Initial Set Up



1 skips the ball to 2.  
2 and 1 try to score on x1.

# Hoops Companion - Finishing Series

## Half Court 2-on-1



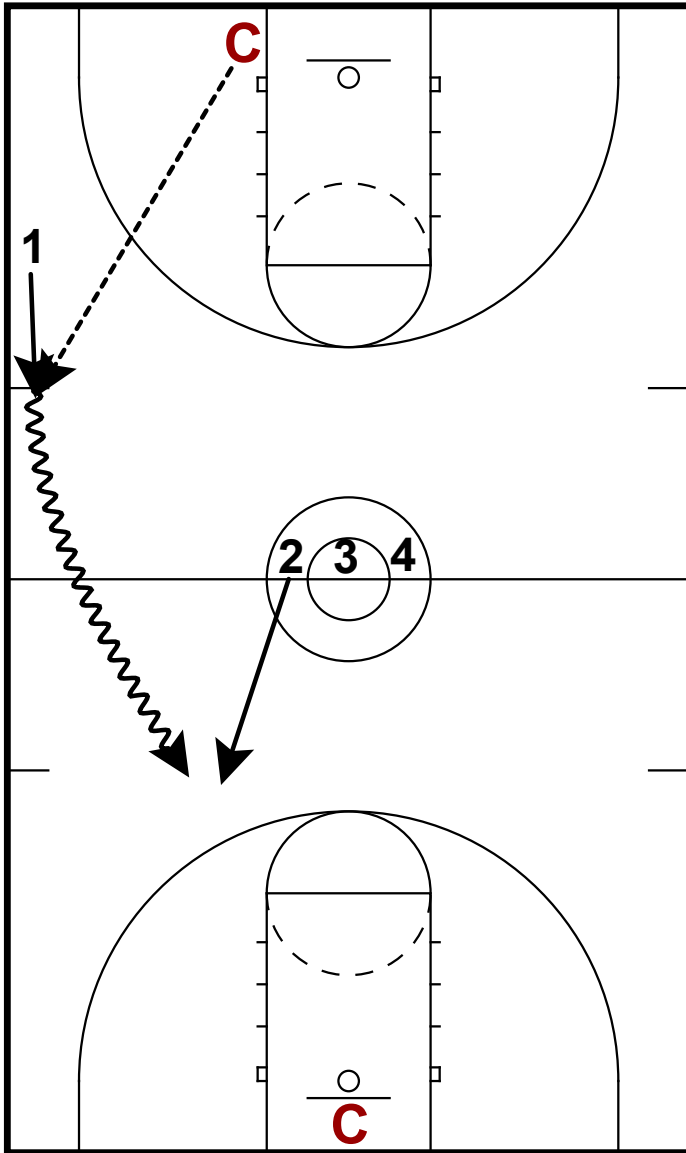
Shooter (2 in this instance) runs to touch half court and is now on defense.

Defense gets rebound and outlets to 3 or 4 (4 in this case).

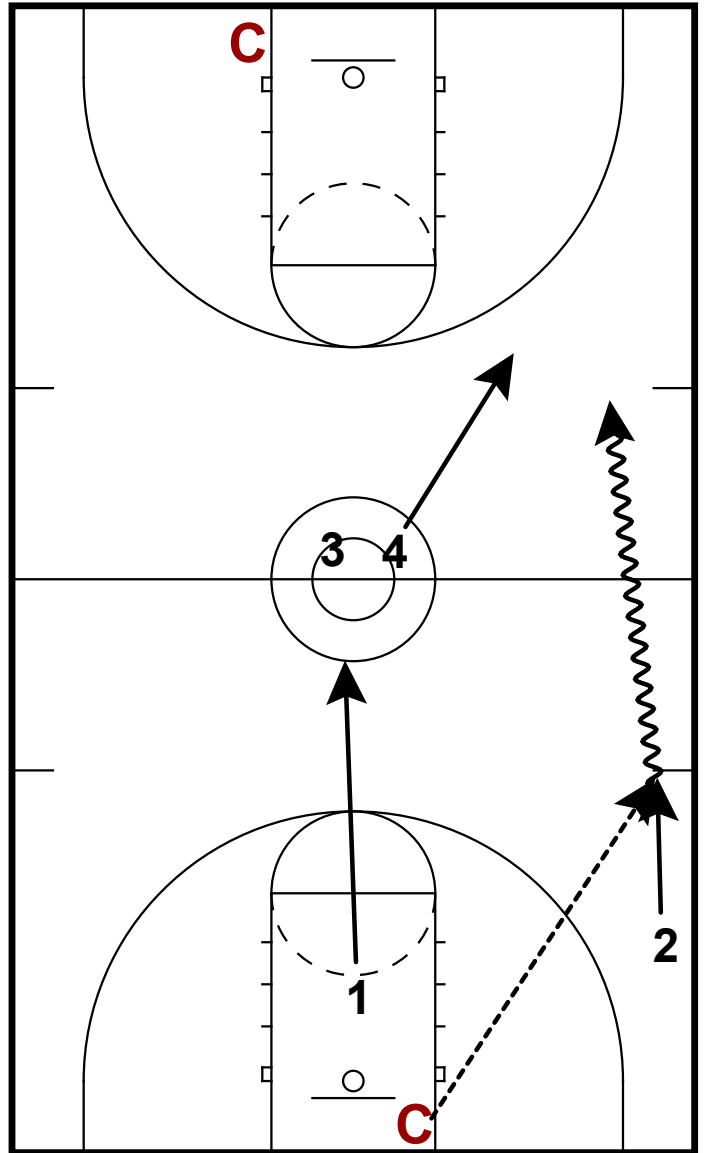
4 then outlets to next man waiting, who skips the ball, and the drill continues.

# Hoops Companion - Finishing Series

## Iona 1v1



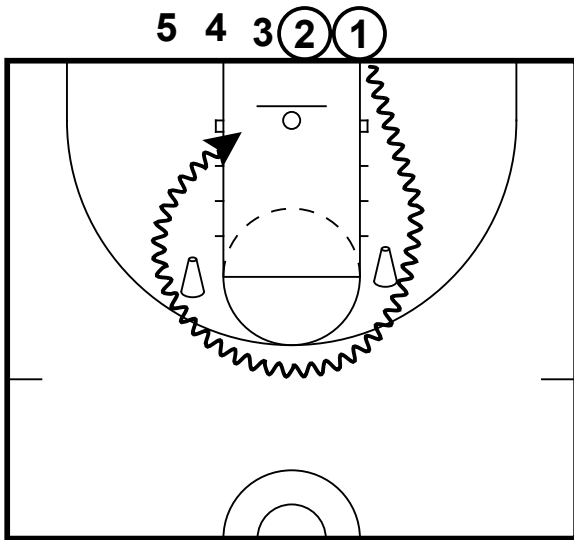
1 takes off.  
 Coach passes to 1.  
 2 defends as soon as 1 crosses half.  
 Whoever wins gets to go on offense the other way.



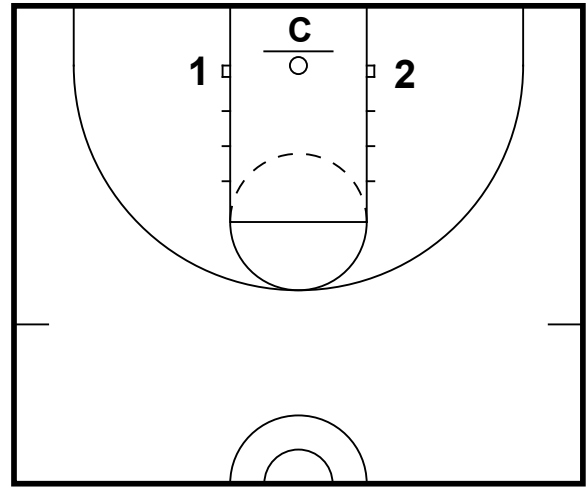
Can run drill for time (most points wins).  
 Can run drill as elimination (you lose and you're off)  
 Can run drill until someone scores a set amount

# Hoops Companion - Finishing Series

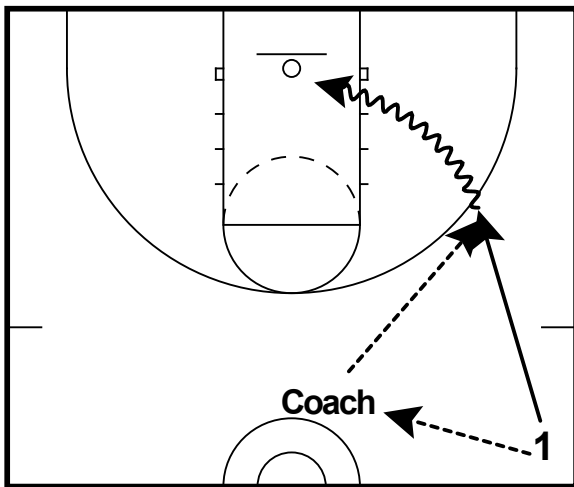
## Lefties and Righties



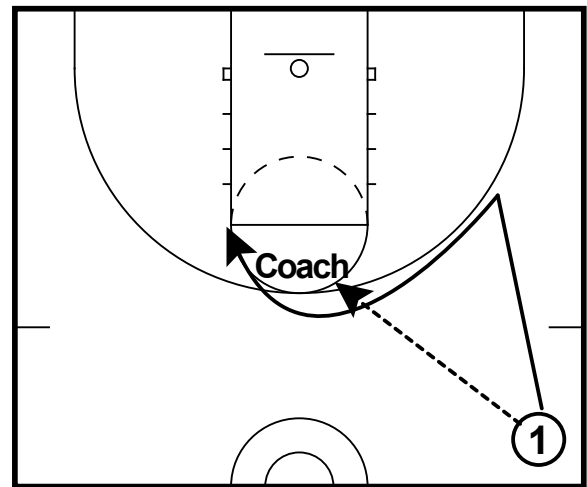
Player dribbles around both cones and shoots a layup.  
 Teams are split and go for 2 minutes. Loser gets punished.  
 Variation: Add a coach to use pads



Players are facing sideline.  
 Coach rolls the ball.  
 When he says go, it's live.  
 Players stay on until a score.



Offensive player sprints from half-court.  
 Coach passes to player.  
 Player catches and jump stops, sweeps, etc. and finishes at the basket.  
 Player gets own rebound, gets in line on the other end of the court with another coach, and repeats.



Variation:  
 Player passes to coach, cuts down sideline, then comes off coach for a hand off.